

Digital
Interruption

Prototyping and reverse engineering with frida

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This Talk

- Introduction to Frida
- Using Frida for reverse engineering
- Practical demonstrations
- Linux/android
- !exploitation

whoami

- Jahmel Harris
- Pen Tester/Security Researcher at Digital Interruption
- Mobile | Radio | Reverse Engineering

- @JayHarris_Sec
- @mcrgreyhats
- @DI_Security

Intro to frida

What is
reverse
engineering?

- Reproducing something based on extracted knowledge
- Understanding the behaviour of a binary
- Lengthy process that requires skill

If it's
so hard,
why do
it?

- Source code recovery
- Interoperability
- Fun!
- Vulnerability research

Application Hooking

- Invaluable tool in dynamic analysis
- View internal state
- Add logging
- Change application logic

Application Hooking

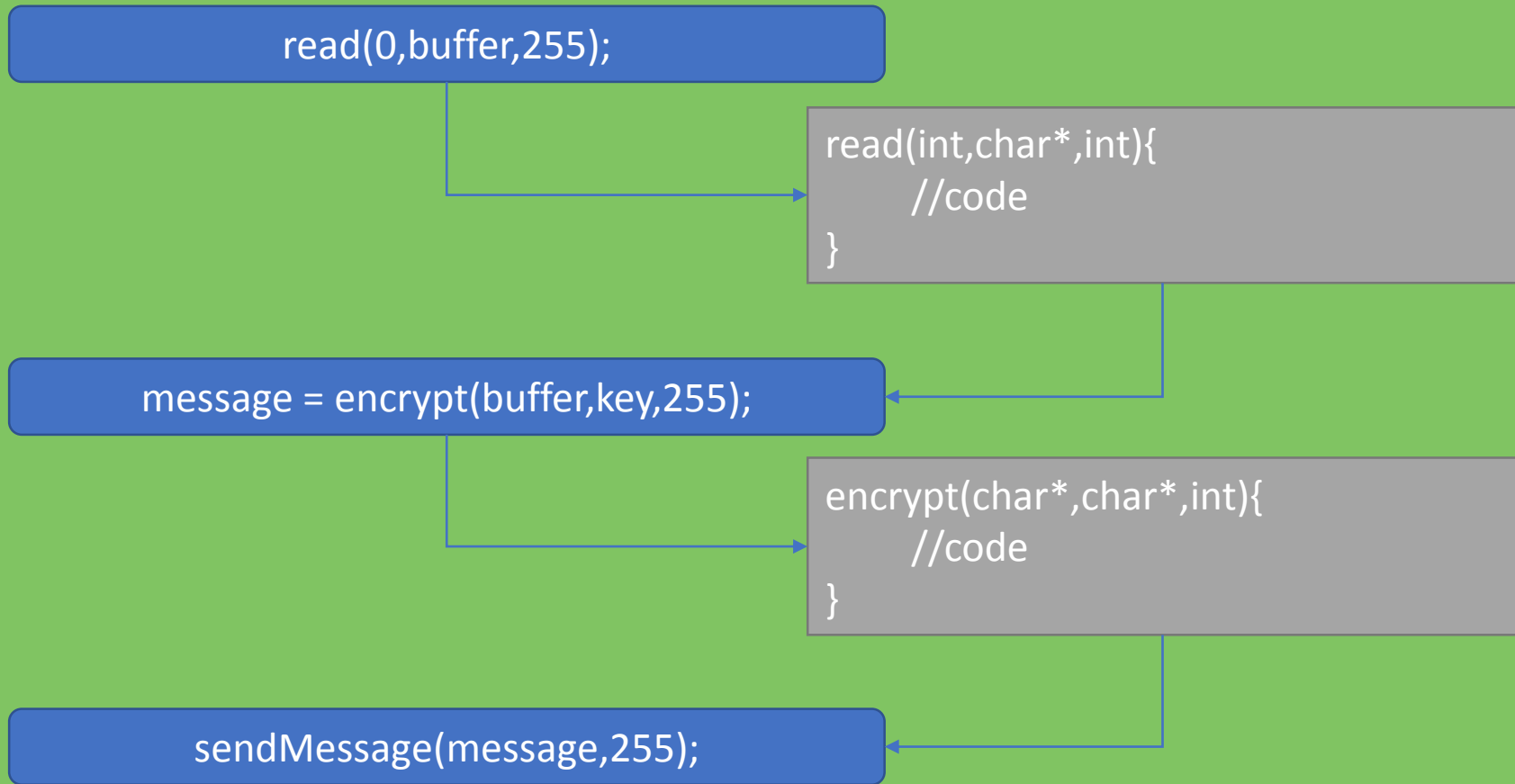
`read(0,buffer,255);`

```
read(int,char*,int){  
  //code  
}
```

`message = encrypt(buffer,key,255);`

```
encrypt(char*,char*,int){  
  //code  
}
```

`sendMessage(message,255);`



Application Hooking

```
read(0,buffer,255);
```

```
read(int,char*,int){  
    buffer="our string";  
}
```

```
message = encrypt(buffer,key,255);
```

```
encrypt(char*,char*,int){  
    log(args);  
    encrypt(args[0],"000000",args[2]);  
}
```

```
sendMessage(message,255);
```

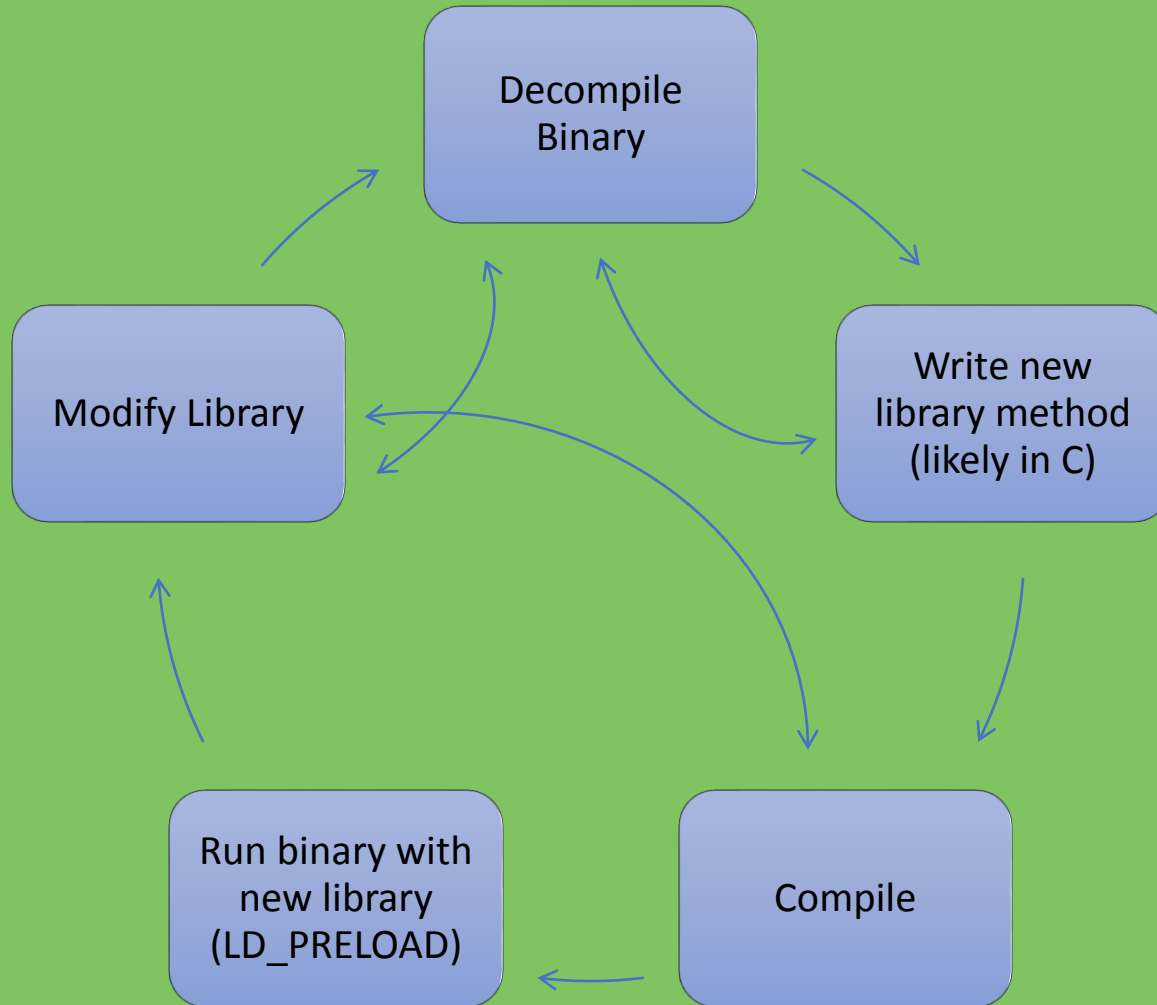
```
encrypt(char*,char*,int){  
    //code  
}
```



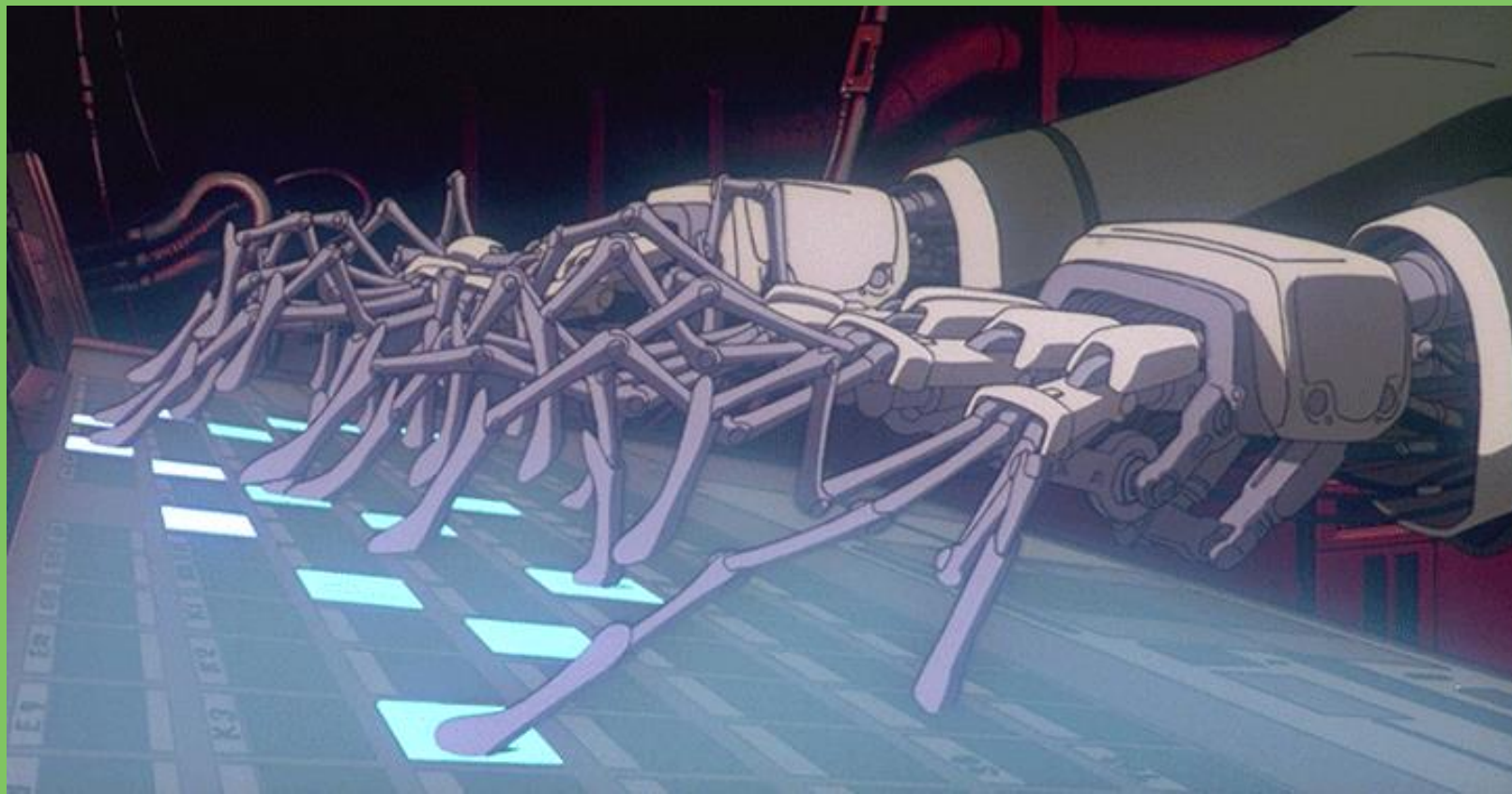
Before Frida



Before Frida



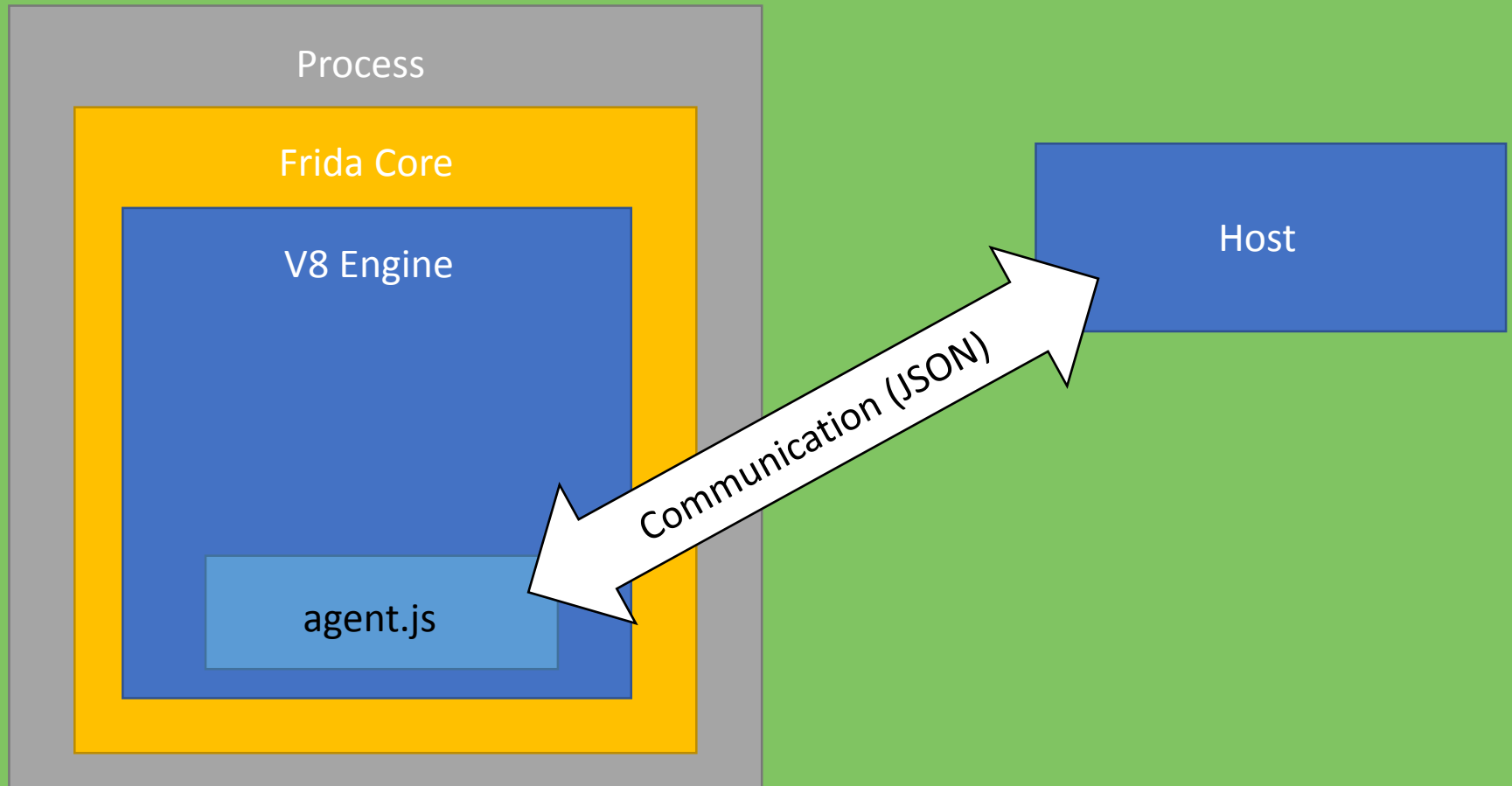
After Frida



Frida

- Toolkit for instrumentation
- Injecting JavaScript into application (whaaaa!)
- Most importantly – a framework for building tools

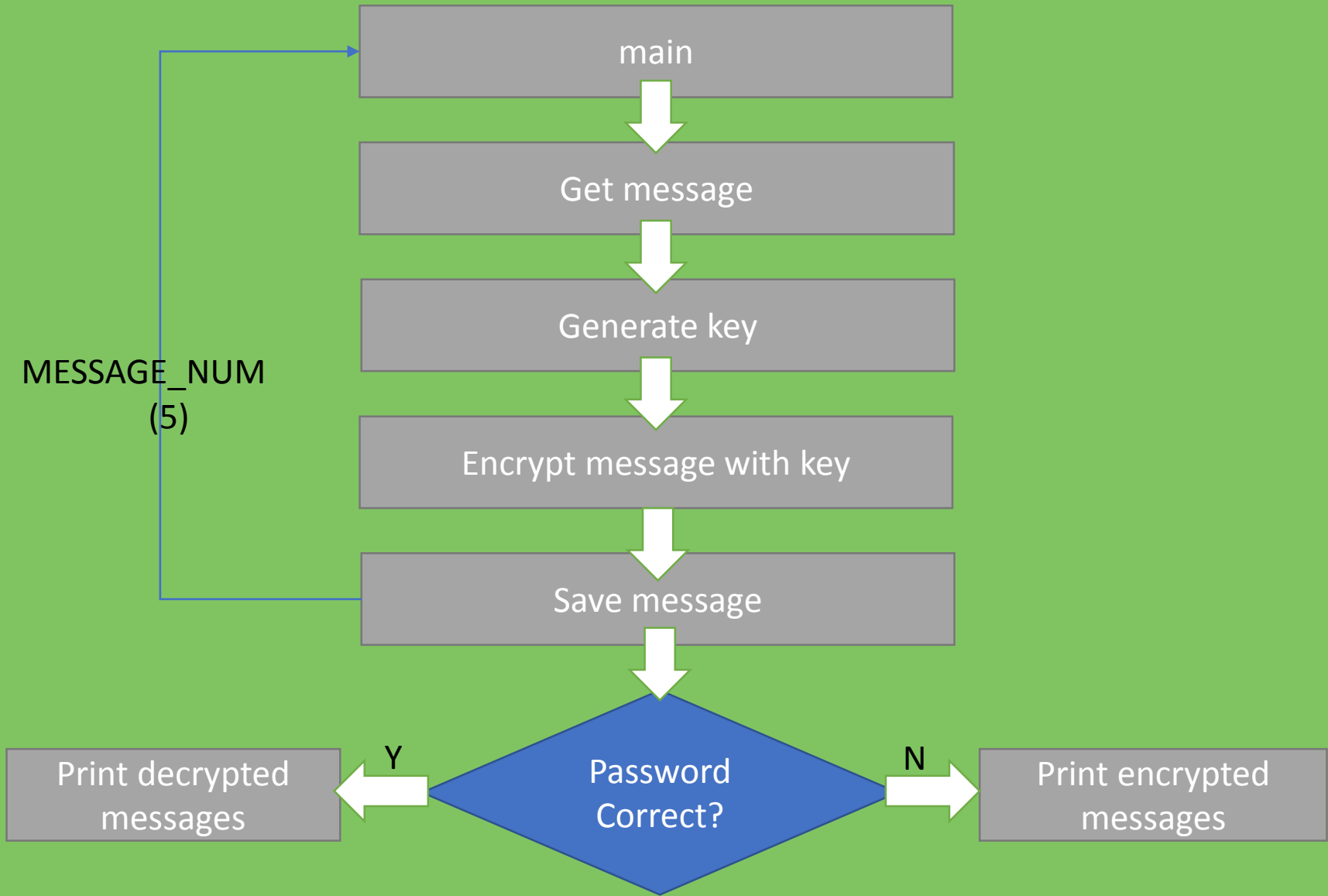
Frida



Frida



Target Application



Demo

Frida- trace

- Written using Frida (and installed with frida)
- Creates JavaScript file for hooked functions (by name)
- Can use wildcards (Frida-trace -i "*" process)

Frida- trace

```
char* encryptedMessage =  
encryptMessage(message,key,255);
```

```
onEnter: function(log,args,state){  
    log("encryptMessage");  
}
```

```
onLeave: function(log,retval,state)  
{  
}
```

Frida- trace

```
char* encryptedMessage =  
encryptMessage(message, key, 255);
```

```
onEnter: function(log, args, state){  
    log("encryptMessage");  
    log((args[1]));  
}
```

```
onLeave: function(log, retval, state)  
{  
    retval.replace(0x00);  
}
```

Frida- trace

```
char* encryptedMessage =  
encryptMessage(message, key, 255);
```

```
onEnter: function(log, args, state){  
  log("encryptMessage");  
  log(args[1]);  
}
```

```
onLeave: function(log, retval, state)  
{  
  retval.replace(0x00);  
}
```

Frida- trace

```
char* encryptedMessage :  
encryptMessage(message, key, 255);
```

```
onEnter: function(log, args, state){  
    log("encryptMessage");  
    log((args[1]));  
}
```

```
onLeave: function(log, retval, state)  
{  
    retval.replace(0x00);  
}
```

Frida- trace

```
char buffer[255]  
encryptMessage(message, key, buffer, 255);
```

```
onEnter: function(log, args, state){  
    log( (args[2]); //garbage  
    this.buf = args[2];  
}
```

```
onLeave: function(log, retval, state)  
{  
    log( this.buf )  
}
```


Demo

Frida- trace

- Require function name
 - Easy with imported functions + Frida-trace
- What about internal functions?
 - Hint: objdump

Demo

Scripting Frida

- bindings make Frida scriptable!
- Bindings for Node.js, python, .NET, QML etc

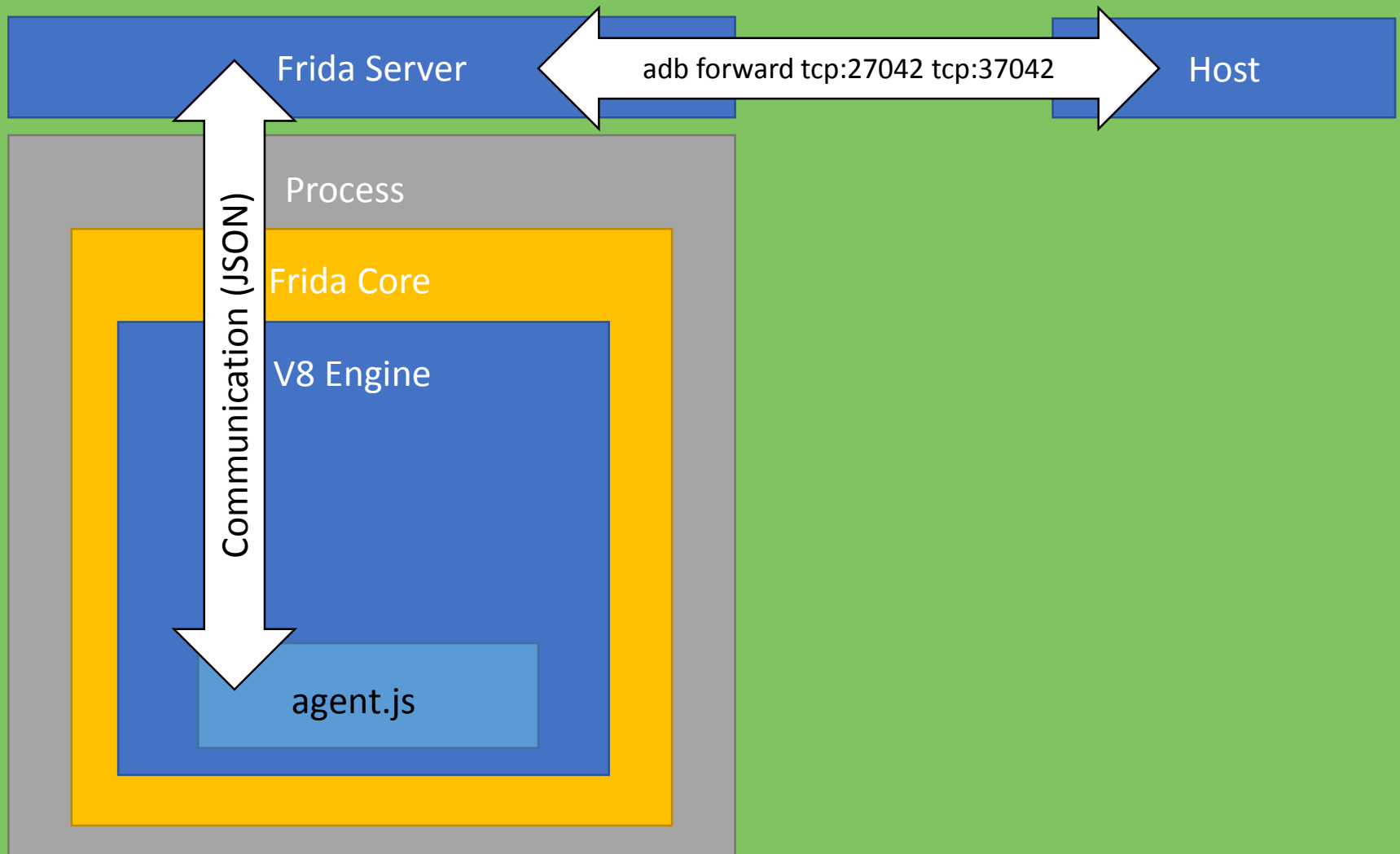
Python template

```
import frida
import sys
def on_message(message, data):
    print message['payload']

jscode = """
send("hello world");
"""

session = frida.attach("process")
script = session.create_script(jscode)
script.on('message', on_message)
script.load()
sys.stdin.read()
```

Frida and android



Frida and android

- Rooted and non rooted
- Bypass security controls such as SSL Pinning/Root Detection etc

Demo – Bypassing app security

How do we protect
against this?

Should we protect
against this?